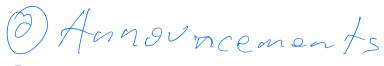
Generalization in RL

Sham M. Kakade (and Wen Sun)

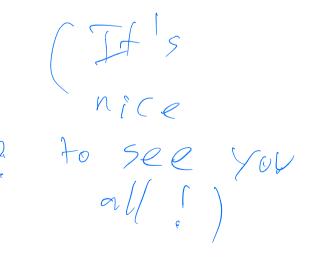
Outline



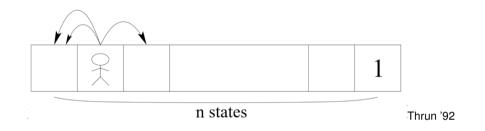


- 2) Today: SL vs. RL
- 3 Supervised Learning (SL) : Let's review
- RL and generalization
 - Is Agnostic Learning Possible?
 - Lower bounds

Interpretation: How should we study RL 2



The need for strategic exploration



- agent starts at s₀
- length of chain is H
- chance of hitting goal state in H steps is $(1/3)^H$ with a random policy

strategic

UCBVI: Optimistic Model-based Learning

Inside iteration *n* :

experation

Use all previous data to estimate transitions $\widehat{P}_{1}^{n}, ..., \widehat{P}_{H-1}^{n}$

Design reward bonus $b_h^n(s, a), \forall s, a, h$

Optimistic planning with learned model: $\pi^n = \text{Value-Iter}\left(\{\widehat{P}_h^n, r_h + b_h^n\}_{h=1}^{H-1}\right)$

Collect a new trajectory by executing π^n in the real world $\{P_h\}_{h=0}^{H-1}$ starting from s_0

UCBVI: Put All Together

For $n = 1 \rightarrow N$: 1. Set $N_h^n(s, a) = \sum_{i=1}^{n-1} \mathbf{1}\{(s_h^i, a_h^i) = (s, a)\}, \forall s, a, h$ 2. Set $N_h^n(s, a, s') = \sum_{i=1}^{n-1} \mathbf{1}\{(s_h^i, a_h^i, s_{h+1}^i) = (s, a, s')\}, \forall s, a, a', h$ 3. Estimate \widehat{P}^n : $\widehat{P}_h^n(s'|s, a) = \frac{N_h^n(s, a, s')}{N_h^n(s, a)}, \forall s, a, s', h$ 4. Plan: $\pi^n = VI\left(\{\widehat{P}_h^n, r_h + b_h^n\}_h\right), \text{ with } b_h^n(s, a) = cH\sqrt{\frac{\ln(SAHN/\delta)}{N_h^n(s, a)}}$ 5. Execute $\pi^n : \{s_0^n, a_0^n, r_0^n, \dots, s_{H-1}^n, a_{H-1}^n, r_{H-1}^n, s_H^n\}$

Theorem: UCBVI Regret Bound

$$\mathbb{E}\left[\mathsf{Regret}_{N}\right] := \mathbb{E}\left[\sum_{n=1}^{N} \left(V^{\star} - V^{\pi^{n}}\right)\right] \leq \widetilde{O}\left(H^{2}\sqrt{S^{2}AN}\right)$$

Remarks:

Note that we consider expected regret here (policy π^n is a random quantity). High probability version is not hard to get (need to do a martingale argument)

Dependency on H and S are suboptimal; but the **same** algorithm can achieve $H^2\sqrt{SAN}$ in the leading term [Azar et.al 17 ICML]

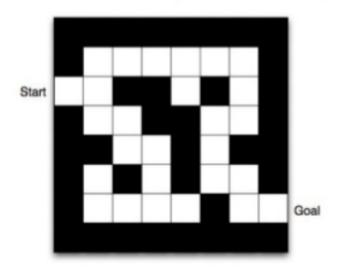
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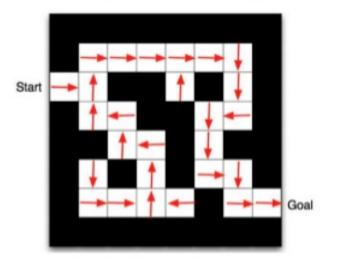
Recap

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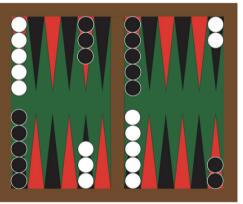
Maze example: r = -1 per time-step and policy





[David Silver. Advanced Topics: RL]

What we want to solve: (the large state space case)



TD GAMMON [Tesauro 95]



[AlphaZero, Silver et.al, 17]



[OpenAl Five, 18]

Generalization: RL vs Supervised Learning (SL)

- Up to now, we have focussed on "tabular" MDPs (theoretically important)
 - We ultimately seek learnability results where number of states is large (or $|\mathcal{S}| = \infty$).
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 - Optimal learning: try to learn the Bayes optimal classifier. need very strong assumptions.
 - Agnostic learning: try to do as well best classifier in some (restricted) class \mathcal{H} .

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 - Optimal learning: try to learn the Bayes optimal classifier. need very strong assumptions.
 - Agnostic learning: try to do as well best classifier in some (restricted) class *H*.
- If rather than trying to be 'optimal' in RL, does trying to do agnostic learning make our task easier?

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Binary Classification

• *n* labeled examples: $(x_i, y_i)_{i=1}^n$, with $x_i \in \mathcal{X}$ and $y_i \in \{0, 1\}$. A set \mathcal{H} of binary classifiers, where for $h \in \mathcal{H}$, $h : \mathcal{X} \to \{0, 1\}$. Define the empirical error and the true error as:

$$\widehat{\operatorname{err}}(h) = \frac{1}{N} \sum_{i=1}^{N} \mathbf{1}(h(x_i) \neq y_i), \quad \operatorname{err}(h) = \mathbb{E}_{(X,Y)} \underbrace{\mathcal{D}}_{\mathcal{D}}(h(X) \neq Y).$$
where $\mathbf{1}(h(x) \neq y)$ is 0 if $h(x) = y$ and 1 otherwise.

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where $\mathbf{1}(h(x) \neq y)$ is 0 if h(x) = y and 1 otherwise.

If the samples are drawn i.i.d. according to a joint distribution *D* over (*x*, *y*), then, by Hoeffding's inequality, for a fixed *h* ∈ *H*, with probability at least 1 − δ:

$$|\operatorname{err}(h) - \widehat{\operatorname{err}}(h)| \leq \sqrt{\frac{1}{2N}\log\frac{2}{\delta}}$$

- Binary classification is special case of RL.
 Consider learning in an MDP, with two actions where the effective horizon is 1.
- $|\mathcal{A}| = 2$, $\gamma = 0$, and the reward function is $r(s, a) = \mathbf{1}(\text{label}(s) = a)$.
- Note in SL, we rarely make restrictions that \mathcal{X} (i.e. \mathcal{S}) is finite.
- Note that $\mu(s_0) \leftrightarrow D(x)$ (*D* is the distribution of our data)

Occams Razor and Generalization

Your HW0: This and the union bound give rise to what is often referred to as the "Occam's razor" bound:

Proposition

(The "Occam's razor" bound) Suppose \mathcal{H} is finite. Let $\widehat{h} = \arg \min_{h \in \mathcal{H}} \widehat{err}(h)$ and $h^* = \arg \min_{h \in \mathcal{H}} err(h)$. With probability at least $1 - \delta$:

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(The logarithmic dependence is the most naive complexity measure of \mathcal{H} , yet the bound is strong.)

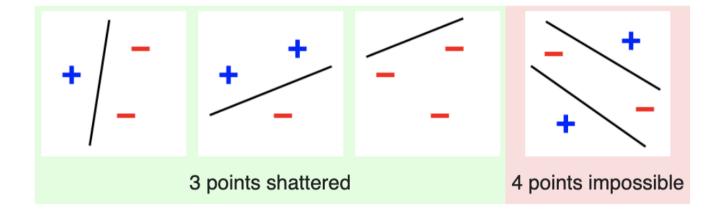
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- The Vapnik–Chervonenkis (VC) dimension is the size of the largest shattered set.
- Let $d = VC(\mathcal{H})$. The Sauer–Shelah lemma: the number of possible labellings on a set of *n* points by functions in \mathcal{H} is at most $\left(\frac{en}{d}\right)^d$. For d << m this is much less than 2^n .

Review: Half Spaces



- Let \mathcal{H}_{half} be the set of halspaces on $\mathcal{X} = \mathbb{R}^d$.
- The VC dimension is $VC(\mathcal{H}_{half}) = d + 1$

The following classical bound highlights how generalization is possible on infinite hypothesis classes with bounded complexity.

Proposition

(VC dimension and generalization) Let $\hat{h} = \arg \min_{h \in \mathcal{H}} \sum_{i=1}^{n} \mathbf{1}(h(x_i) \neq y_i)$ and $h^* = \arg \min_{h \in \mathcal{H}} err(h)$. Suppose \mathcal{H} has a bounded VC dimension. For $m \geq VC(\mathcal{H})$, we have that with probability at least $1 - \delta$:

$$\operatorname{err}(\widehat{h}) - \operatorname{err}(h^{\star}) \leq \sqrt{\frac{c}{n} \left(VC(\mathcal{H}) \log \frac{2n}{VC(\mathcal{H})} + \log \frac{2}{\delta} \right)}$$

where c is an absolute constant

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Can we l avoid the

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dependence on

RL and Agnostic Learning

- We have a set of policies Π (either finite or infinite).
 - Π could be a parametric set. $(n R \cup n_{\gamma}) / P \cup L' \subseteq P)$
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We want to (approx) solve this with a small number of sample trajectories.

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We want to (approx) solve this with a small number of sample trajectories.

- analogous to agnostic learning in SL
 - binary classification: |A| = 2, $\gamma = 0$, $r(\cdot)$ being the labeling reward.
 - relevant dependencies for RL:

Complexity(
$$\Pi$$
), $|S|$, $|A|$, N

RL Sampling Model

- Assume sampling access to the MDP in a μ -reset model:
 - start at a state $s_0 \sim \mu$
 - we can rollout a policy π of our choosing
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(weaker model than generative model)

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Lemma

(Effective Horizon and Truncation) We have that:

$$|V^{\pi}(s_0) - \mathbb{E}_{\pi}\left[\sum_{t=0}^{H} \gamma^t r(s_t, a_t) \mid s_0\right]| \leq \gamma^H / (1 - \gamma),$$

For $H = \frac{\log (1/(\epsilon(1-\gamma)))}{1-\gamma}$ we will have an ϵ approximation to $V^{\pi}(s_0)$.

Lemma

(Near unbiased estimation of $V^{\pi}(s_0)$) Let π_{uar} denote the policy which chooses actions uniformly at random at every state. We have that:

$$|\mathcal{A}|^{H} \mathbb{E}_{\pi_{uar}} \left[\mathbf{1} \left(\pi(s_{0}) = a_{0}, \dots, \pi(s_{H}) = a_{H} \right) \sum_{t=0}^{H} \gamma^{t} r(s_{t}, a_{t}) \right]$$

$$= \mathbb{E}_{\pi} \left[\sum_{t=0}^{H} \gamma^{t} r(s_{t}, a_{t}) \right].$$

$$\mathcal{T}_{\mathcal{A}R} - \mathcal{V}_{ad} \mathcal{O}_{A} \mathcal{O$$

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- the factor of |A|^H which is due to this being a high variance estimate.
 We will return to this point in the next section.

An Occams Razor Bound for RL

$$\widehat{V}^{\pi}(s_0) = \frac{|\mathcal{A}|^H}{N} \sum_{n=1}^N \mathbf{1} \left(\pi(s_0^n) = a_0^n, \dots, \pi(s_H^n) = a_H^n \right) \sum_{t=0}^H \gamma^t r(s_t^n, a_t^n).$$

Denote the *n*-th sample by $(s_0^n, a_0^n, r_1^n, s_1^n, \dots, s_H^n)$, where *H* is a cutoff time where the trajectory ends. A nearly, unbiased estimate of the γ -discounted reward of a given policy π is given by:

$$\hat{V}^{\pi}(s_0) = \frac{|\mathcal{A}|^H}{N} \sum_{n=1}^N \mathbf{1} \left(\pi(s_0^n) = a_0^n, \dots, \pi(s_H^n) = a_H^n \right) \sum_{t=0}^H \gamma^t r(s_t^n, a_t^n).$$
Try every policy
$$\frac{\mathcal{V}^{\pi}(s_0)}{\mathcal{V}^{\pi}(s_0)} = \frac{\mathcal{V}^{\pi}(s_0^n)}{\mathcal{V}^{\pi}(s_0^n)} = \frac{\mathcal{V$$

 $(Generalization in RL) Suppose \Pi is finite. Let \widehat{\pi} = \arg \max_{\pi \in \Pi} \widehat{V}^{\pi}(s_0)$ and $\pi^* = \arg \max_{\pi \in \Pi} V^{\pi}(s_0)$. With probability at least $1 - \delta$: exp(c+) $V^{\widehat{\pi}}(s_0) \ge \arg \max_{\pi \in \Pi} V^{\pi}(s_0) - \frac{\epsilon}{2} + |\mathcal{A}| + \sqrt{\frac{2}{N} \log \frac{2|\Pi|}{\delta}}.$

A VC Theorem for RL

- Suppose $|\mathcal{A}| = 2$. Each $\pi \in \Pi$ can be viewed as Boolean function.
- VC(Π) is well defined.
- For N trajectories, the Sauer–Shelah lemma bounds the number of possible labellings on a set of N trajectories (of length H) by $\left(\frac{eNH}{d}\right)^d$, where $d = VC(\Pi)$. q rowth or heengement
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$$V^{\widehat{\pi}}(s_0) \geq rg\max_{\pi\in\Pi} V^{\pi}(s_0) - 2^{\mathcal{H}} \sqrt{rac{c}{n}} \left(VC(\Pi) \log rac{2n}{VC(\Pi)} + \log rac{2}{\delta}
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- What we want, for our agnostic sample complexity:
 - no dependence on |S| (or logarithmic)
 - poly *H* dependence
 - to depend reasonably on a complexity measure of *H* e.g. poly log |*H*| dependence

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 - poly *H* dependence
 - to depend reasonably on a complexity measure of H e.g. poly log |H| dependence
- Is this possible?
 No :(
- This is why RL is hard!
 - it is hard in practice...
 - how should we study it?

A "Easy" Lower Bound

$$|\pi| = z^{H}$$

Proposition

(Lower Bound for The Complete Policy Class) Suppose $|\mathcal{A}| = 2$ and $|\mathcal{S}| = 2^{H}$, where $H = \lfloor \frac{\log(2)}{1-\gamma} \rfloor$. Let Π be the set of all 2^{H} policies. There exists a family of MDPs such that if a deterministic algorithm \mathcal{A} is guaranteed to find a policy π such that:

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Observe that $\log |\Pi| = H \log(2)$, so this already rules out the possibility of logarithmic dependence on the size of the policy class, without having an exponential dependence on *H*.

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before: we had a complete policy class. |T| - set of practice: Π is a restricted (and smaller) class. $\pi ll poleces$

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(Lower Bound for an Arbitrary Policy Class) Suppose $|\mathcal{A}| = 2$ and Π is an arbitrary policy class. There exists a family of MDPs s.t. any algorithm \mathcal{A} that is guaranteed to find a policy $\widehat{\pi}$ s.t.:

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ight]\geqrg\max_{\pi\in\Pi}V^{\pi}(\textbf{\textit{s}}_{0})-\epsilon.$$

 $N \ge c \frac{\min\{2^H, 2^{VC(\Pi)}\}}{2}$

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$$N \geq c rac{\min\{2^{H}, 2^{VC(\Pi)}\}}{\epsilon^2}$$

in the worst case, we (nearly) have to do exhaustive search (trying $2^{VC(\Pi)}$ polices, which is the effective the number of policies in Π)

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 - Imitation learning and behavior cloning: here will consider models where the agent has input from, effectively, a teacher, and we will see how this alleviates the problem of curse of dimensionality.