

Hi!

Computation Limits and The LP Formulation

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CS 6789: Foundations of Reinforcement Learning

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 - Today: **computational complexity** & the linear programming approach
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- But first, our recap:
 - value/policy iteration + contraction

Recap

Define Bellman Operator \mathcal{T} :

Given a function $f : S \times A \mapsto \mathbb{R}$,

$$\mathcal{T}f : S \times A \mapsto \mathbb{R},$$

$$(\mathcal{T}f)(s, a) := r(s, a) + \gamma \mathbb{E}_{s' \sim P(\cdot | s, a)} \max_{a' \in A} f(s', a'), \forall s, a \in S \times A$$


Value Iteration Algorithm:

1. Initialization: $Q^0 : \|Q^0\|_\infty \in (0, \frac{1}{1-\gamma})$
2. Iterate until convergence: $Q^{t+1} = \mathcal{T}Q^t$

want
 Q s.t.
 $Q = \gamma Q$

Policy Iteration Algorithm:

Closed-form for PE
(see AJKS)

1. Initialization: $\pi^0 : S \mapsto \Delta(A)$
 2. Policy Evaluation: $Q^{\pi^t}(s, a), \forall s, a$
 3. Policy Improvement $\pi^{t+1}(s) = \arg \max_a Q^{\pi^t}(s, a), \forall s$
- 

Final Quality of the Policy (for VI):

- $\pi^t : \pi^t(s) = \arg \max_a Q^t(s, a)$

Theorem: $V^{\pi^t}(s) \geq V^*(s) - \frac{2\gamma^t}{1-\gamma} \|Q^0 - Q^*\|_\infty \forall s \in S$ • VI

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- Same rate for PI.

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- Scalings:
 - How does the complexity scale with the “horizon” $1/(1 - \gamma)$? With $L(P, r, \gamma)$?

with S, A, γ

Computational Complexities of our Iterative Algorithms

Value Iteration

- When the sub-optimality gap between Q^t and Q^* is less than $2^{-L(P,r,\gamma)}$, then the greedy policy will be optimal.
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- Strongly poly? NO
(There are counterexamples)

Policy Iteration

- **PI Per iteration complexity:** $S^3 + S^2A$ (why?)
 - PI is more costly than VI per iteration.
 - PI is observed to be much faster than VI to obtain an exact opt policy.

VI \leftrightarrow tracked \vec{Q}
have to
compute Q^π

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- **Strongly poly?**
 - Does PI compute an optimal policy in time independent of $L(P, r, \gamma)$? (ignoring other dependencies?)

Is PI a strongly poly algo?

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 - Yes: after A^S iterations
Why? There are at most A^S policies, and PI is monotonic.
 - Refinement: [Mansour & Singh '99] PI halts after A^S/S iterations.

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- Refinement: [Mansour & Singh '99] PI halts after A^S/S iterations.

- Is PI strongly polynomial?

For fixed γ , yes:

[Ye '12] PI halts after $\frac{S^2 A \log(S^2/(1 - \gamma))}{1 - \gamma}$ iterations.

Summary Table

	Value Iteration	Policy Iteration	LP-based Algorithms
Poly.	$S^2 A \frac{L(P,r,\gamma) \log \frac{1}{1-\gamma}}{1-\gamma}$	$(S^3 + S^2 A) \frac{L(P,r,\gamma) \log \frac{1}{1-\gamma}}{1-\gamma}$?
Strongly Poly.	X	$(S^3 + S^2 A) \cdot \min \left\{ \frac{A^S}{S}, \frac{S^2 A \log \frac{S^2}{1-\gamma}}{1-\gamma} \right\}$?

- VI Per iteration complexity: $S^2 A$
- PI Per iteration complexity: $S^3 + S^2 A$

Are VI and PI Polynomial Time algorithms?
(technically, no)

Is there a poly (and strongly poly) time
algo for an MDP?
YES! Linear Programming

The Primal Linear Program

The Primal Linear Program

- We can write the Bellman equations with values rather than Q-values:

$$V(s) = \max_a \left\{ r(s, a) + \gamma \mathbb{E}_{s' \sim P(\cdot | s, a)} [V(s')] \right\}$$

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find V
s.t. $V = \mathcal{T} V$

- An equivalent way to write the Bellman equations is as a linear program.

- With variables $V \in \mathbb{R}^S$, the LP is:

~~$\min V(s_0)$~~

min $\frac{1}{s} \mathbb{1} \cdot V$ s.t. $\frac{1}{s} \sum_s V(s)$

s.t. $V(s) \geq r(s, a) + \gamma \mathbb{E}_{s' \sim P(\cdot | s, a)} V(s') \quad \forall s, a \in S \times A$

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- An LP solver gives us a poly time algorithm.
- [Ye, '05]: there is an interior point algorithm (CIPA) which is (“nearly”) strongly polynomial.
- Comments:
 - VI is best thought of as a fixed point algorithm
 - PI is equivalent to a (block) simplex algorithm
(Recall the simplex algo, in general, could be exp time.
But not for MDPS, at least for fixed γ .)

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Strongly Poly.	X	$(S^3 + S^2 A) \cdot \min \left\{ \frac{A^S}{S}, \frac{S^2 A \log \frac{S^2}{1-\gamma}}{1-\gamma} \right\}$	$S^4 A^4 \log \frac{S}{1-\gamma}$

- VI Per iteration complexity: $S^2 A$
- PI Per iteration complexity: $S^3 + S^2 A$
- The LP approach is **only logarithmic in $1 - \gamma$**
- The linear programming is helpful in understanding the problem.
(even though it is not used often)

↗
CIPA

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 - In some cases, it also provides a reasonable algorithmic approach

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 - It is also very helpful conceptually.
 - In some cases, it also provides a reasonable algorithmic approach
- Let us start by understanding the dual variables and the “state-action polytope”

State-Action Visitation Measures

- For a fixed (possibly stochastic) policy π , define the state-action visitation distribution ν^π as:

$$\nu^\pi(s, a) = (1 - \gamma) \sum_{t=0}^{\infty} \gamma^t \Pr^\pi(s_t = s, a_t = a | s_0)$$

traj dist.
 $\Pr(s_0, a_0, r_0, \dots | s_0, \pi)$

where $\Pr^\pi(s_t = s, a_t = a | s_0)$ is the state-action visitation probability when **we execute π starting at state s_0** .

think ν^π as vector.

$$\nu^\pi(s_0) = \frac{1}{1-\gamma} \sum_{a \in \mathcal{A}} \nu^\pi(s_0, a)$$

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- We can verify that ν^π satisfies, for all states $s \in S$:

$$\sum_a \nu^\pi(s, a) = (1 - \gamma)I(s = s_0) + \gamma \sum_{s', a'} P(s | s', a') \nu^\pi(s', a')$$

The “State-Action” Polytope

- Let us define the **state-action polytope K** as follows:

$$K := \left\{ \nu \mid \nu \geq 0 \text{ and} \right.$$

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- This set precisely characterizes all state-action visitation distributions:
Lemma: $\nu \in K$ if and only if there exists a (possibly randomized) policy π s.t. $\nu^\pi = \nu$

The Dual LP

$$\begin{aligned} \max \quad & \sum_{s,a} \nu(s, a) r(s, a) \\ \text{s.t.} \quad & \nu \in K \end{aligned}$$

- One can verify that this is the dual of the primal LP.
- Note that K is a polytope