

Learning in Generative Model

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CS 6789: Foundations of Reinforcement Learning

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Two natural models for learning in an unknown MDP

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 - input: (s, a)
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- **Sample complexity of RL:**
how many transitions do we need observe in order to find a near optimal policy?
 - Episodic setting: we must actively explore to gather information
 - Generative model setting: lets us disentangle the issue of fundamental statistical limits from exploration.

How many samples do we need to learn?

- What is the minmax optimal sample complexity, with generative modeling access?
(using *any* algorithm)
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- Questions:
 - Is a naive model-based approach optimal?
i.e. estimate P accurately (using $O(S^2A)$ samples) and then use \hat{P} for planning.
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(i.e. learn with fewer than $\Omega(S^2A)$ samples)
- If sublinear learning is possible, then we do not need an accurate model of the world in order to act near-optimally?

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- most naive approach to learning:
 - Call our simulator **N times at each state action pair.**
 - Let \hat{P} be our empirical model:

$$\hat{P}(s' | s, a) = \frac{\text{count}(s', s, a)}{N}$$

where $\text{count}(s', s, a)$ is the #times (s, a) transitions to state s' .

- we also know the rewards after one call.
(for simplicity, we often assume $r(s, a)$ is deterministic)
- Compute $\hat{\pi}^* = \text{PI}(\hat{P}, r)$

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- Compute $\hat{\pi}^* = \text{PI}(\hat{P}, r)$
- The total number of calls to our generative model is **SAN**.

Attempt 1:
the naive model based approach

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(HW1 will walk you through the proof)

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Given policy π , does $P \approx \hat{P}$ imply $V^\pi \approx V_{\hat{P}}^\pi$?

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- Given any two transitions P and \hat{P} , and any policy π , we have:

$$\forall s_0 : V^\pi(s_0) - V_{\hat{P}}^\pi(s_0) = \frac{\gamma}{1 - \gamma} \mathbb{E}_{s, a \sim d_{s_0}^\pi} \left[\left(P(s, a) - \hat{P}(s, a) \right)^\top V_{\hat{P}}^\pi \right]$$

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“Simulation” Lemma: proof

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Combine Model Accuracy and Simulation

$$V^*(s_0) - V^{\hat{\pi}^*}(s_0)$$

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Set it to ϵ , solve for N

Conclusion on the naive approach

Given δ . If we draw $\frac{S^2 A}{\epsilon^2 (1 - \gamma)^4} \cdot \ln \frac{SA}{\delta}$ many total samples, w/
prob at least $1 - \delta$, we have $V^{\pi^*}(s) - V^{\hat{\pi}^*}(s) \leq \epsilon, \forall s$

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Q: can we do better than a linear scaling in $S^2 A$?

Attempt 2:

obtaining sublinear sample complexity

idea: use concentration only on V^*

Model error projected on V^\star

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- Recall $\|V^\star\|_\infty \leq 1/(1 - \gamma)$.

Model error projected on V^\star

- Recall $\|V^\star\|_\infty \leq 1/(1 - \gamma)$.
- By Hoeffding's inequality and the union bound,

$$\max_{s,a} \left| E_{s' \sim P(\cdot|s,a)}[V^\star(s')] - E_{s' \sim \hat{P}(\cdot|s,a)}[V^\star(s')] \right|$$

$$\leq O\left(\frac{1}{1 - \gamma} \sqrt{\frac{\log(SA/\delta)}{N}}\right)$$

which holds with probability greater than $1 - \delta$.

Bounding error $\|Q^\star - \widehat{Q}^\star\|_\infty$

Recall Q^\star the optimal Q function in P , \widehat{Q}^\star the optimal Q in \widehat{P} , we have (proof next slide)

$$\|Q^\star - \widehat{Q}^\star\|_\infty \leq \frac{1}{(1-\gamma)^2} \sqrt{\frac{2 \log(2SA/\delta)}{N}}$$

Bounding error $\|Q^* - \widehat{Q}^*\|_\infty$

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$$\|Q^* - \widehat{Q}^*\|_\infty \leq \frac{1}{(1-\gamma)^2} \sqrt{\frac{2 \log(2SA/\delta)}{N}}$$

Recall $\widehat{\pi}^*(s) = \arg \max_a \widehat{Q}^*(s, a)$, we immediately have (recall VI analysis):

$$\|V^* - V^{\widehat{\pi}^*}\|_\infty \leq \frac{1}{(1-\gamma)^3} \sqrt{\frac{\ln(SA/\delta)}{N}}$$

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